

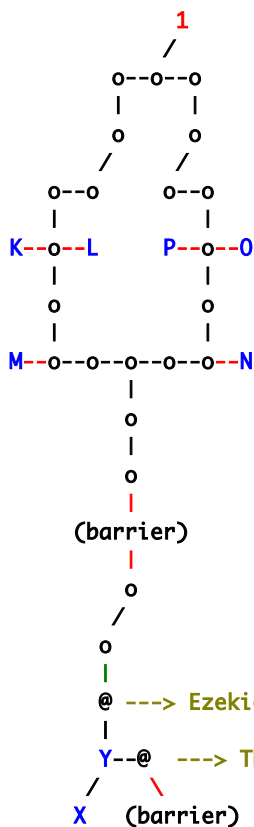
Ezekiel's Mansion Walkthrough (Mortalengine – 3.11.12)

Zone Info:

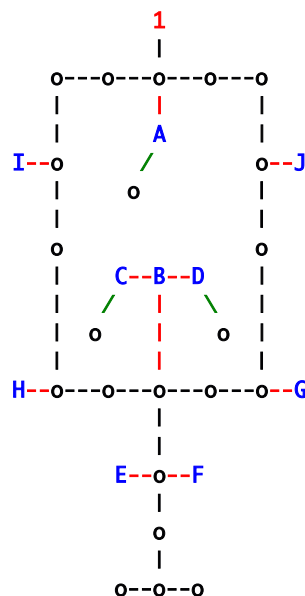
Zone: [581] Ezekiel's Mansion
Designer(s): Calrog
Rooms: 62 (all rooms accounted for)
Life Span: 120 minutes
Storyline: ANNOUNCEMENT 655
Explore: Not Available (as of 3.11.12)

Map:

First Level:



Second Level:



Legend:

-- locked doors (need key)
-- hidden/illusory exits

A - Seoman
B - Ezekiel's Sitting Room
C - Quillia Thalyn
D - Aurdreiana
E - Dark Nymph
F - Light Nymph
G - Jaliuminia
H - Crazy Monk
I - Fen'rais
J - Inyukiein
K - Leiatia
L - Adrenia
M - Caladrais
N - Thri'linadar
O - Alcove
P - Mankragi

Walkthrough:

Getting a key to Ezekiel's Mansion

- Buy 'a rimu token, etched with a key' off quest action.
This item is auctioned occasionally and usually goes for 2K-5K quest points.
- Buy 'a silver key, tied onto a cord of hair from a Ki-rin's mane' from Tykier.
Tykier can be found in one of the major Medieval cities (he wonders around).
The key costs 500K gold and 'a rimu token, etched with a key'.
- Get to the City of Txiki Ardi, c word (zone recall), enter portal, 1N.
You are now in Ezekiel's Mansion at @.
- Make sure you locate the equipment/scry mobs before you decide to run the zone.
- Read help files "QUEST ACTION" and "QAUCMORE" for useful information!
- Last, but not least: do not lose link (unless you want to self-bank)!

Actual Zone Walkthrough

- (1) From @ follow the path through barrier. Kill all mobs so they don't bother you later.
Alternatively, ice two captains and a roaming guardian spirit.
You should get the following:
a golden key covered with the blood of a Ki-rin (a captain of the darkwatch knights)
a lockpick fashioned from the claw of a golden dragon (a captain of the darkwatch knights)
and optional items (if they loaded):
a frost-covered stick (a roaming guardian spirit - !melee)
a shard of glass (manservant)
- (2) Unlock/open door to (A) with 'a golden key covered with the blood of a Ki-rin', S and ice Seoman.
NOTE: First time you enter the room, the room proc will throw you down to the first level.
a key carved from the antlers of a Ki-rin
a silver diadem, covered with diamonds
an iron-bound staff of pohutukawa
a crystal vial of clear liquid
- (3) Door to (B) is unlocked with 'a lockpick fashioned from the claw of a golden dragon' the rest of the doors (C through P) is unlocked with 'a key carved from the antlers of a Ki-rin'.
 - (C) Aurdreiana, a humble assistant magician
a greenstone pendant, tied with cotton
a sack made from white cotton and silver thread (loads on the ground)
a rune-covered silver and jade shield (a sack made from white cotton and silver thread)
a dagger crafted from kauri and sardonyx (a sack made from white cotton and silver thread)
a stuffed penguin doll (a sack made from white cotton and silver thread)
a crystal decanter wrapped in silver thread (a sack made from white cotton and silver thread)
 - (D) Quillia Thalyn, commander of the darkwatch guards
the dragonscaled cloak of vengeance
a heavy forest-green cloak, trimmed with moa feathers
the dragonscaled belt of vengeance
two bronze wristguards, connected with a silver bar
Ezekiel's silver longsword of vengeance
 - (E) A dark nymph
a dark steel ring, imbued with faerie magic
a steel collar with the word 'ancillia' engraved on it
 - (F) A light nymph
a dark steel ring, imbued with faerie magic
a steel collar with the word 'ancillia' engraved on it
 - (G) Jaliuminia, a faerie princess
a piece of parchment crafted from paper and fine silver
 - (H) A crazed monk
a black cotton shirt, patterned with silver runes
a large bar of gold and silver
 - (I) Fen'rais, a demon from the nether regions of hell (SHOP)
A rod of greenstone, wrapped with silver string
NOTE: a shard of glass (manservant) is a comp for this item.
 - (J) A frost wurm called Inyukiein
a large bar of gold and silver
a blue steel gauntlet, covered with dragon runes
 - (K) Leiatia, a garden spirit (!melee)
an ancient tome covered with mystical sigils
 - (L) Adrenia, an elven noblewoman
a pair of silver rings, interlaced with a purple ribbon
a tight-fitting black leather corset
a pair of thigh-high black leather boots, adorned with griffon feathers
 - (M) Caladrais, a young elven noble
a sheet of parchment, covered with an arcane rune
a suit of bronze chainmail, intertwined with blue thread
a small jade pebble, etched with stars
 - (N) Thri'linadar, an elven weaponmaster
a large chunk of greenstone and gold
two bronze wristguards, linked with a golden chain
a longsword crafted from silver
a golden wurm's scale

a silver-scaled quiver, wrapped in black thread (loads on the ground)
an arrow crafted from ice x2 (a silver-scaled quiver, wrapped in black thread)

(O) Alcove

Couldn't find anything in this room ...

(P) Mankragi, the librarian of the mansion and a scrollcase (on the ground)

a twig of burnt kauri
a silver scrollcase (loads on the ground)
a scroll of divine intervention (a silver scrollcase)
a scroll of dragonfire (a silver scrollcase)

(4) Done! The medal is not automatic so you need to let a god know you finished the zone.

Zone Keys:

a golden key covered with the blood of a Ki-rin
(a captain of the darkwatch knights)
unlocks door to A

a lockpick fashioned from the claw of a golden dragon
(a captain of the darkwatch knights)
unlocks door to B

a key carved from the antlers of a Ki-rin
(Seoman)
unlocks all other doors (C through P)

Equipment (best tweaks listed):

Object: a frost-covered stick [stick frost]
Item Type: WAND Effects: NoBits
Equipable Location(s): TAKE HOLD
Weight: 3 Value: 1 Level Restriction: 22
The object appears to be in perfect pristine condition.
Days Left: 185
Level 65 spell of Frost Shards. Holds 5 charges and has 5 charges left.
Affects:
+4 to INT

Object: an iron-bound staff of pohutukawa [staff pohutukawa wood]
Item Type: WEAPON Effects: ANTI-WARRIOR ANTI-THIEF NOEGG FRAGILE
Equipable Location(s): TAKE WIELD
Weight: 5 Value: 10648 Level Restriction: 26
The object appears to be in perfect pristine condition.
Days Left: 119
Attributes: None
Damage Dice of 7d7
Affects:
+24 to HIT_POINTS
+31 to MANA

Object: a silver diadem, covered with diamonds [diadem silver crown]
Item Type: WORN Effects: NOEGG FRAGILE
Equipable Location(s): TAKE HEAD
Weight: 10 Value: 10648 Level Restriction: 27
The object appears to be in perfect pristine condition.
Days Left: 119
Affects:
+41 to HIT_POINTS
-2 to SAVING_SPELL

Object: a greenstone pendant, tied with cotton [pendant jade greenstone cotton]
Item Type: WORN Effects: NOEGG FRAGILE
Equipable Location(s): TAKE NECK HOLD
Weight: 1 Value: 15625 Level Restriction: 29

The object appears to be in perfect pristine condition.

Days Left: 119

Affects:

-2 to SAVING_ROD

+37 to HIT_POINTS

Object: a sack made from white cotton and silver thread [sack cotton]

Item Type: CONTAINER Effects: NO_RENT NO_RELOAD

Equipable Location(s): TAKE HOLD

Weight: 34 Value: 1 Level Restriction: 1

The object appears to be in perfect pristine condition.

Days Left: 185

Available Weight: 215 stones

Object: a rune-covered silver and jade shield [shield silvery jade]

Item Type: MAGIC REGEN Effects: ANTI-WARRIOR ANTI-THIEF ANTI-CLERIC NOEGG FRAGILE QPRIZE

Equipable Location(s): TAKE SHIELD

Weight: 15 Value: 21952 Level Restriction: 28

The object appears to be in perfect pristine condition.

Days Left: 119

Regenerates level 15 spell of Phantasmal Images. Has 1 maximum charges.

Affects:

-1 to SAVING_SPELL

+20 to MANA

Object: a dagger crafted from kauri and sardonyx [dagger kauri sardonyx]

Item Type: WEAPON Effects: ANTI-MAGE ANTI-CLERIC NOEGG FRAGILE ELECTRIC

Equipable Location(s): TAKE WIELD

Weight: 10 Value: 21952 Level Restriction: 28

The object appears to be in perfect pristine condition.

Days Left: 119

Attributes: None (BACKSTABBER)

Damage Dice of 8d5

Affects:

+5 to HITROLL

+5 to DAMROLL

Object: a stuffed penguin doll [doll penguin stuffed]

Item Type: MAGIC REGEN Effects: QPRIZE

Equipable Location(s): TAKE HOLD

Weight: 3 Value: 1 Level Restriction: 1

The object is in fair condition but has some scratches.

Days Left: 82

Regenerates level 31 spell of Shield Room. Has 1 maximum charges.

Affects:

-1 to SAVING_ROD

Object: a crystal decanter wrapped in silver thread [decanter crystal silver]

Item Type: LIQUID CONTAINER Effects: NoBits

Equipable Location(s): TAKE

Weight: 5 Value: 1 Level Restriction: 1

The object appears to be in perfect pristine condition.

Days Left: 185

Object: two bronze wristguards, connected with a silver bar [wristguards bronze silver bar]

Item Type: WORN Effects: ANTI-MAGE ANTI-CLERIC NOEGG FRAGILE

Equipable Location(s): TAKE WRIST

MultiSlot Item: RIGHT_WRIST LEFT_WRIST

Weight: 15 Value: 10648 Level Restriction: 30

The object appears to be in perfect pristine condition.

Days Left: 119

Affects:

+7 to HITROLL

+4 to DAMROLL
+3 to DAMROLL

Object: a heavy forest-green cloak, trimmed with moa feathers [cloak green moa feathers]
Item Type: WORN Effects: ANTI-WARRIOR ANTI-THIEF NOEGG FRAGILE
Equipable Location(s): TAKE ABOUT
Weight: 15 Value: 10648 Level Restriction: 28
The object appears to be in perfect pristine condition.
Days Left: 119
Affects:
+47 to MANA
-1 to SAVING_ROD

Object: the dragonscaled belt of vengeance [belt dragonscaled vengeance]
Item Type: WORN Effects: NOEGG FRAGILE
Equipable Location(s): TAKE WAIST
Weight: 20 Value: 12167 Level Restriction: 29
The object appears to be in perfect pristine condition.
Days Left: 119
Affects:
+35 to HIT_POINTS
-3 to SAVING_BREATH

Object: the dragonscaled cloak of vengeance [cloak dragonscaled vengeance]
Item Type: WORN Effects: NOEGG FRAGILE
Equipable Location(s): TAKE BODY ABOUT
Weight: 15 Value: 12167 Level Restriction: 26
The object appears to be in perfect pristine condition.
Days Left: 119
Affects:
+29 to HIT_POINTS
-2 to SAVING_BREATH

Object: a steel collar with the word 'ancillia' engraved on it [collar steel]
Item Type: WORN Effects: NOEGG FRAGILE
Equipable Location(s): TAKE NECK
Weight: 5 Value: 10648 Level Restriction: 23
The object appears to be in perfect pristine condition.
Days Left: 119
Affects:
+30 to HIT_POINTS
+30 to MANA

Object: a dark steel ring, imbued with faerie magic [ring dark steel faerie]
Item Type: WORN Effects: NOEGG FRAGILE
Equipable Location(s): TAKE FINGER
Weight: 2 Value: 12167 Level Restriction: 26
The object appears to be in perfect pristine condition.
Days Left: 119
Affects:
+25 to HIT_POINTS
+40 to MANA

Object: a piece of parchment crafted from paper and fine silver [parchment paper]
Item Type: NOTE Effects: NOCLUMP
Equipable Location(s): TAKE
Weight: 1 Value: 1 Level Restriction: 1
The object appears to be in perfect pristine condition.
Days Left: 185

Object: a large bar of gold and silver [bar gold silver]
Item Type: TREASURE Effects: NoBits
Equipable Location(s): TAKE

Weight: 15 Value: 1750000 Level Restriction: 1
The object appears to be in perfect pristine condition.
Days Left: 185

Object: a black cotton shirt, patterned with silver runes [shirt black cotton runes silver]
Item Type: WORN Effects: NoBits
Equipable Location(s): TAKE BODY
Weight: 4 Value: 1 Level Restriction: 20
The object appears to be in perfect pristine condition.
Days Left: 185
Affects:
 -20 to ARMOR
 -3 to SAVING_SPELL

Object: a rod of greenstone, wrapped with silver string [rod greenstone silver string]
Item Type: WORN Effects: ANTI-MAGE ANTI-THIEF ANTI-CLERIC QPRIZE
Equipable Location(s): TAKE HOLD
Weight: 10 Value: 21952 Level Restriction: 28
The object appears to be in perfect pristine condition.
Days Left: 59
Affects:
 -1 to SAVING_SPELL
 +7 to DAMROLL

Object: a blue steel gauntlet, covered with dragon runes [gauntlet blue steel dragon runes]
Item Type: WORN Effects: ANTI-MAGE ANTI-THIEF NOEGG FRAGILE QPRIZE
Equipable Location(s): TAKE HANDS
Weight: 10 Value: 10648 Level Restriction: 29
The object appears to be in perfect pristine condition.
Days Left: 29
Affects:
 +4 to HITROLL
 +4 to DAMROLL
 +1 to INFLUENCE_MELEE

Object: an ancient tome covered with mystical sigils [tome ancient knowledge]
Item Type: SCROLL Effects: NOEGG FRAGILE
Equipable Location(s): TAKE HOLD
Weight: 4 Value: 10648 Level Restriction: 27
The object appears to be in perfect pristine condition.
Days Left: 119.90
Level 35 spells of Curse, Plague, Harm
Affects:
 +4 to WIS

Object: a tight-fitting black leather corset [corset black leather]
Item Type: ARMOR Effects: ANTI-WARRIOR ANTI-MAGE ANTI-THIEF NOEGG FRAGILE
Equipable Location(s): TAKE BODY
Weight: 15 Value: 10648 Level Restriction: 28
The object appears to be in perfect pristine condition.
Days Left: 119
AC-apply of 20
Affects:
 -3 to SAVING_SPELL
 +43 to HIT_POINTS

Object: a pair of silver rings, interlaced with a purple ribbon [rings silver purple ribbon]
Item Type: WORN Effects: ANTI-WARRIOR ANTI-THIEF NOEGG FRAGILE
Equipable Location(s): TAKE FINGER
MultiSlot Item: RIGHT_FINGER LEFT_FINGER
Weight: 5 Value: 10648 Level Restriction: 28
The object appears to be in perfect pristine condition.
Days Left: 119

Affects:

+57 to HIT_POINTS
+12 to MANA

Object: a pair of thigh-high black leather boots, adorned with griffon feathers [boots black leather griffon feather]

Item Type: MAGIC REGEN Effects: NOEGG FRAGILE

Equipable Location(s): TAKE FEET

Weight: 5 Value: 10648 Level Restriction: 27

The object appears to be in perfect pristine condition.

Days Left: 119

Regenerates level 32 spell of Quickness. Has 3 maximum charges.

Affects:

+14 to STAMINA
+30 to HIT_POINTS

Object: a sheet of parchment, covered with an arcane rune [sheet parchment rune]

Item Type: SCROLL Effects: NoBits

Equipable Location(s): TAKE

Weight: 1 Value: 1 Level Restriction: 1

The object appears to be in perfect pristine condition.

Days Left: 6.91

Level 65 spells of Resurrect, Heal, Sanctuary

Object: a suit of bronze chainmail, intertwined with blue thread [chainmail suit bronze blue thread]

Item Type: ARMOR Effects: ANTI-WARRIOR ANTI-THIEF NOEGG FRAGILE

Equipable Location(s): TAKE BODY

MultiSlot Item: ARMS

Weight: 25 Value: 10648 Level Restriction: 27

The object appears to be in perfect pristine condition.

Days Left: 119

AC-apply of 20

Affects:

+51 to HIT_POINTS
+40 to MANA

Object: a small jade pebble, etched with stars [pebble jade]

Item Type: LIGHT Effects: ANTI-MAGE ANTI-CLERIC NOEGG FRAGILE

Equipable Location(s): TAKE HOLD

Weight: 5 Value: 10648 Level Restriction: 28

The object appears to be in perfect pristine condition.

Days Left: 119

Affects:

+2 to DAMROLL
+30 to MANA

Object: a large chunk of greenstone and gold [greenstone gold chunk rock]

Item Type: TREASURE Effects: NoBits

Equipable Location(s): TAKE HOLD

Weight: 15 Value: 1750000 Level Restriction: 1

The object appears to be in perfect pristine condition.

Days Left: 185

Object: two bronze wristguards, linked with a golden chain [wristguards bronze gold chain]

Item Type: WORN Effects: NOEGG FRAGILE

Equipable Location(s): TAKE WRIST

MultiSlot Item: RIGHT_WRIST LEFT_WRIST

Weight: 15 Value: 10648 Level Restriction: 28

The object appears to be in perfect pristine condition.

Days Left: 119

Affects:

-6 to SAVING_BREATH
+51 to HIT_POINTS

Object: a golden wyrm's scale [scale golden wyrm dragonscale]
Item Type: ARMOR Effects: ANTI-MAGE ANTI-CLERIC NOEGG FRAGILE
Equipable Location(s): TAKE SHIELD
Weight: 5 Value: 10648 Level Restriction: 28
The object appears to be in perfect pristine condition.
Days Left: 119
AC-apply of 10
Affects:
+36 to HIT_POINTS
+2 to DAMROLL

Object: a silver-scaled quiver, wrapped in black thread [quiver silver scaled black thread]
Item Type: MISSILE CONTAINER Effects: NoBits
Equipable Location(s): TAKE ABOUT HOLD
Weight: 6 Value: 10648 Level Restriction: 27
The object appears to be in perfect pristine condition.
Days Left: 185
Available Weight: 38 stones
[pristine] an arrow crafted from ice
[pristine] an arrow crafted from ice
Affects:
-3 to SAVING_ROD
+15 to MANA

Object: an arrow crafted from ice [arrow ice]
Item Type: MISSILE Effects: FRAGILE
Equipable Location(s): TAKE
Weight: 1 Value: 1 Level Restriction: 22
The object appears to be in perfect pristine condition.
Days Left: 185
Damage Dice of 8d8
Affects:
+2 to DAMROLL

Object: a twig of burnt kauri [twig kauri quill]
Item Type: PEN Effects: NoBits
Equipable Location(s): TAKE HOLD
Weight: 1 Value: 1 Level Restriction: 1
The object appears to be in perfect pristine condition.
Days Left: 185

Object: a silver scrollcase [scrollcase box silver]
Item Type: CONTAINER Effects: NoBits
Equipable Location(s): TAKE HOLD
Weight: 15 Value: 1 Level Restriction: 1
The object appears to be in perfect pristine condition.
Days Left: 185
Available Weight: 9 stones
Nothing

Object: a scroll of dragonfire [scroll parchment dragonfire]
Item Type: SCROLL Effects: NoBits
Equipable Location(s): TAKE HOLD
Weight: 2 Value: 1 Level Restriction: 1
The object appears to be in perfect pristine condition.
Days Left: 6.77
Level 65 spells of Fireball
Affects:
+2 to WIS

Object: a scroll of divine intervention [scroll divine]
Item Type: SCROLL Effects: NoBits

Equipable Location(s): TAKE HOLD
Weight: 2 Value: 1 Level Restriction: 1
The object appears to be in perfect pristine condition.
Days Left: 44.77
Level 45 spells of Call Lightning, Call Lightning
Affects:
 +2 to WIS

Object: a scroll of vanishing [scroll parchment vanishing]
Item Type: SCROLL Effects: NoBits
Equipable Location(s): TAKE HOLD
Weight: 2 Value: 1 Level Restriction: 1
The object appears to be in perfect pristine condition.
Days Left: 6.90
Level 31 spells of Invisibility, Teleport
Affects:
 +2 to WIS

Located objects, but not identified:

a greatsword dubbed 'Sorrow' in Used but uncertain..
a greatsword dubbed 'Memory' in Used but uncertain..